



CITY OF DALLAS
UNIFORMED POLICE SALARY SCHEDULE
 Effective January 1, 2025

<u>CLASS CODE</u>	<u>RANK</u>	<u>GRADE-STEP</u>	<u>MONTH</u>	<u>ANNUAL</u>
46100	Police Officer, Year 0 - 1	1 P Start	\$6,283	\$75,397
46004	Police Officer, Year 1 - 2	1 P - 1	\$6,472	\$77,659
46004	Police Officer, Year 2 - 3	1 P - 2	\$6,666	\$79,989
46004	Police Officer, Year 3 - 4	1 P - 3	\$6,866	\$82,389
46004	Police Officer, Year 4 - 5	1 P - 4	\$7,072	\$84,861
46004	Police Officer, Year 5 - 6	1 P - 5	\$7,284	\$87,407
46004	Police Officer, Year 6 - 7	1 P - 6	\$7,502	\$90,029
46004	Police Officer, Year 7 - 8	1 P - 7	\$7,728	\$92,730
46004	Police Officer, Year 8 - 9	1 P - 8	\$7,959	\$95,512
46004	Police Officer, Year 9*	1 P - 9	\$8,198	\$98,377
46016	Police Senior Corporal, Year 0 - 1	2 P Start	\$8,403	\$100,836.00
46016	Police Senior Corporal, Year 1 - 2	2 P - 1	\$8,583	\$103,001.00
46016	Police Senior Corporal, Year 2 - 3	2 P - 2	\$8,768	\$105,212.00
46016	Police Senior Corporal, Year 3 - 4*	2 P - 3	\$8,956	\$107,471.00

<u>CLASS CODE</u>	<u>RANK</u>	<u>GRADE-STEP</u>	<u>MONTH</u>	<u>ANNUAL</u>
46011	Police Sergeant, Year 0 - 1	3 P Start	\$9,180	\$110,158
46011	Police Sergeant, Year 1 - 2	3 P - 1	\$9,409	\$112,912
46011	Police Sergeant, Year 2 - 3	3 P - 2	\$9,645	\$115,735
46011	Police Sergeant, Year 3*	3 P - 3	\$9,886	\$118,628

46013	Police Lieutenant, Year 0 - 1	4 P Start	\$10,133	\$121,594
46013	Police Lieutenant, Year 1 - 2	4 P - 1	\$10,386	\$124,634
46013	Police Lieutenant, Year 2 - 3	4 P - 2	\$10,646	\$127,750
46013	Police Lieutenant, Year 3*	4 P - 3	\$10,912	\$130,944

Police Captain is an Obsolete Rank				
46014	Police Captain, Year 3*	S P - 3	\$12,045	\$144,537
Pay rates for all steps except the top step are eliminated because all employees in this rank are at the top pay step in the rank.				

*Includes all members who have served up to this year and more.

An Officer's Step Pay Adjustment shall become effective on the first day of the first full uniformed pay period following the Officer's Step Eligibility Date.